



Annual Machine Pitch Tournament Rules

Team Check-In- All teams must check-in with Tournament Director at the AJBC tent-30 Minutes prior to your first game.

Games

- All games will be 5 innings or 90 minutes whichever comes first.
- Home team will be determined by a coin flip for all games.
- No new inning will start with less than 5 minutes left on game clock. Once an inning has started it must be completed unless the home team is ahead after the top half of the inning.
- Home team shall provide a scorekeeper; which will be the official scorekeeper of the game.
- There are NO protests; the umpire will handle all rule interpretations on the field.
- Base distances are 60'
- If a player is injured during play, stop play immediately and award any base a runner was advancing to at the time of the injury.
- **If a player is forced to leave the game due to injury or illness, that player may re-enter the game at any time, but must occupy their original place in the line-up.**
- 8 runs, 3 outs, or batting you line up will constitute an inning. Should team A have 11 players and Team B only has 9 then Team B shall bat 11 to make the batting line up equivalent.
- RIF Balls will be used and provided by AJBC

Coach

- Any ball touching a defensive coach in the field of play or the pitching machine shall be ruled dead. All runners will return to their original bases and the batters turn repeated. The pitch is considered a No-Pitch. Should the umpire feel that the coach intentionally interfered with the ball
- The coach for the team batting will operate the machine.

Base Running

- Runners are not allowed to lead off or steal bases.
- Runner must be in contact with the base until the ball is struck by the batter. Any runner leaving a base before the ball has been put into play will be called out by the umpire and no pitch will be charged to the batter.
- If a base runner fails to touch any base the umpire will call out that runner immediately after play has stopped. No appeals may be made to this call. The umpire must see the runner miss the base before calling the runner out.

Fielding

- **An over throw at either first or third base shall be ruled a dead ball. Each base runner will receive the base they were advancing to at the time of the over throw plus (1) one additional base.**
- Play shall be stopped when a player who is within the infield and is not trying to throw the ball or tag a runner controls any thrown ball. Runners shall be awarded the base they were closest to at the time play stopped.
- Infield Fly Rule does not apply in any game
- The umpire shall call time when the ball is returned to any fielder within the pitchers circle or standing on home plate and is held with no attempt to continue play.

Batter

- A Batter struck by a pitch will not be awarded first base. The pitch will be considered a ball.
- Players who throw the bat after hitting the ball will be given one warning by the umpire to stop. Players who continue to throw the bat will be called out for each successive action.
- Each batter will be allowed 7 pitches. After four balls have been pitched, all pitches, whether swung at or not, will be counted as strikes. After three strikes the batter is out however, the batter cannot be called out on a foul ball.
- Bunts are not allowed and will be considered a STRIKE.
- No WALKS
- If a player is batting out of order, the proper batter will be recalled to bat and all runners will go back to their original bases.
 - If the next batter has completed his at bat the game will continue and he will have missed his at bats for that half of the inning.

Machine Pitch Minors

- One coach is allowed in the outfield grass to provide instruction for the 6/7-Year-Old division.

Machine Pitch Majors

- No coaches are allowed on the field in the 8 year old division.
- Maximum run differential is 7 in any game.
- **Top two teams will be determined in the following order.**
 - 1. Win/Loss (Should there be a tie in win-loss then the following will be used to break the tie in this order)**
 - 2. Point Differential**
 - 3. Runs Allowed**
 - 4. Runs Scored**
 - 5. Coin Toss**

Good Luck To All !!!!!

Bob Fifer
Tournament Director
Arvada Junior Baseball